

Benjamin Thomas

Piece Created: 2020

AS-102-006 2D

Instructor: Paul Rodgers

Title: Mando Fett

When presented with this assignment, I wanted to create something representative of one of my favorite shows, The Mandalorian. I wanted to also practice my digital drawing skills, so I decided to create this piece using my iPad using Adobe Fresco. I sketched out a figure of “Mando,” the show’s main character. Being a huge Star Wars fan, I also wanted to throw a twist on the character to make it more interesting. I combined “Mando’s” armor and look with another bounty hunter from the movies, Boba Fett. I ended up sketching a combination of Mando and Boba Fett holding my own iteration of a lightsaber to add some even more character to the piece. After sketching, I went through an intensive and detailed process of filling in each segment, highlighting and texturing every area to give the character more depth, and putting in a background.

I believe I did very well with the color scheme of this piece and the overall form of the character. Proportionally, the piece looks accurate and the colors complement each other. On the other hand, I do think some areas need to be cleaned up and not look as sketched out. I also do realize that while most of this piece looks proportionally accurate, some areas need some adjusting.

The work was inspired by, well, Star Wars! I really enjoy the movies and the shows that are in the Star Wars universe and at the time I was watching The Mandalorian and knew I had to create this character. I was specifically inspired by Mando and Boba Fett because I thought they were one of the more interesting and frankly just cooler characters in the show. There are so many different elements I could’ve captured but I decided on my two favorite things from the series, bounty hunters, and light sabers.



